# **Digital Logic and Transistors**

The invention of the transistor made binary logic the cheapest and most effective way to implement logic gates.



Both inputs are "on". At least one input is "on". The input is "off".

#### Microprocessor Transistor Counts 1971-2011 & Moore's Law



#### What is an "Instruction"?

Let's consider the simple operation of adding two numbers.

add x, y, z



Why are numbers represented in binary? How would we add binary numbers?

# Adding on a CPU



Every instruction in a CPU is composed of logic gates. With current technology, gates are about 200 nm - roughly 300 times smaller than the diameter of a human hair.

What does an adding circuit look like? Let's consider adding in binary:



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What does an adding circuit look like? Let's consider adding in binary:  $C = X \land Y$ 



A one-bit adder needs 4 gates. How do we add numbers with more bits?

We need to modify our 1-bit adder slightly to use it in series:

 C
 0

 X
 01010010010

 Y
 11100100011

Ζ

We need to modify our 1-bit adder slightly to use it in series:

C 00
X 01010010010
y 11100100011
Z 1

We need to modify our 1-bit adder slightly to use it in series:

C 100
X 01010010010
y 11100100011
Z 01

We need to modify our 1-bit adder slightly to use it in series:

C 0100
X 01010010010
y 11100100011
Z 101

We need to modify our 1-bit adder slightly to use it in series:

C 00100
X 01010010010
y 11100100011
Z 0101

We need to modify our 1-bit adder slightly to use it in series:

C 000100
X 01010010010

y 11100100011
Z 10101

We need to modify our 1-bit adder slightly to use it in series:

C 0000100
X 010100100
y 11100100011
Z 110101

- C 00000100
  X 01010010010 Y 11100100011
- **Z** 0110101

- **C** 00000100
- **X** 01010010010
- **y** 11100100011
- Z 10110101

- **C** 000000100
- **X** 01010010010
- **y** 11100100011
- Z 110110101

- **C** 1000000100
- X 01010010010
- **y** 11100100011
- **Z** 0110110101

We need to modify our 1-bit adder slightly to use it in series:

C 10000000100
X 01010010010
y 11100100011
Z 100110110101

We need to modify our 1-bit adder slightly to use it in series:



Note that computation time corresponds to circuit "depth".